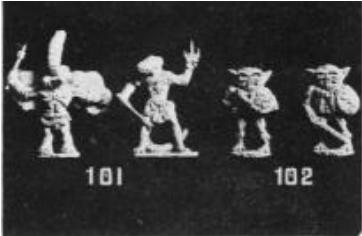


# G



## Grenadier's Consumer Catalogue



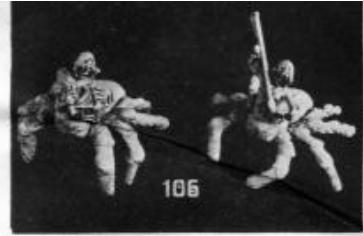
**ADVANCED DUNGEONS & DRAGONS™  
BLISTER PACK LINE**

- #      Title (CONTENTS)
- 101 Rakshasa (1 reptilian Rakshasa & 1 2-piece Elephantine Rakshasa)\*
  - 102 Bugbears (4 Bugbears with either sword or axe)
  - 103 Orcs (5 different Orcs; w/War Axe, Shieldsman, Swordsman, Axeman, w/Mace)
  - 104 Lizardmen (4 figures in 2 styles; 2 w/"Seashell" club, 2 w/War Axe & armor)
  - 105 Djinni-Efreeti (1 Djinni rising from brass bottle, 1 Efreeti ascending in flames, and 1 pile of treasure w/chest & crown)
  - 106 Driders (2 2-piece Driders; 1 spearman, 1 centurion)\*
  - 107 Umberhulk-Xorn (1 Large Umberhulk & 1 2-piece Xorn)\*
  - 108 Goblins (5 different small goblins; w/Halberd, w/Mace, w/Flail, w/War Hammer, & Swordsman)
  - 109 Basilisk-Cockatrice (2 Cockatrice, 1 Basilisk, & 1 treasure/nest)
  - 110 Golems (1 Huge 2-piece Iron Golem, advancing, & 1 guarding Clay Golem)\*
  - 111 Kobolds (5 different Kobolds; w/Club, w/Axe, 2 different Swordsman, & a Kobold King)
  - 112 Wererats (5 different Wererats; w/War Mace, w/Scimitar, w/Spiked Club, w/Dagger & Flail, & w/Glaive)

**AVAILABLE IN SPRING**

- 113 Elementals I (1 Water Elemental, 1 Wind Elemental, 1 Water Elemental summoning Bowl)
  - 114 Elementals II (1 Fire Elemental, 1 Earth Elemental, 1 Fire Elemental summoning Brazier)
  - 115 Adventurers (1 Monk-sidekicking, 1 Druidess-casting a spell, 1 Barbarian, 1 Assassin, crouching, & 1 Elf warrior)
  - 116 Giants (3 Hill Giants & a treasure)
- AND MORE TO COME !!

(\*Denotes Multi-Pieced Figures, Assembly Required)



### 2001 — WIZARDS

Ten magnificent spell casters including Clerics, Druids, Illusionists, and Magicians (one even has interchangeable spells coming from his conjured cloud). A keystone set for gamers.

- |                  |   |
|------------------|---|
| A. Illusionist   | G. Warlock  |
| B. Druid         | H. Wizard   |
| C. Cleric        | I. Sorcerer   |
| D. Magician      | J. Archmage w/spell*                                |
| E. Druid w/ Dart | *Denotes Assembly Required for Multi-pieced Casting |
| F. Enchanter     |   |



### 2003 — DWARVES

A full company of Dwarves. This doughty group of adventurers accompanying a master merchant includes cleric, merchant, heavy crossbow team, and assorted warriors. Action-packed!

- |                   |  |
|-------------------|--|
| A. Battle Axe     | G. Spearman  |
| B. Shieldsman     | H. Archer  |
| C. Cleric         | I. Battle Hammer                                     |
| D. Swordsman      | J. Master Merchant                                   |
| E. Warsword       |  |
| F. Crossbow team* | *Denotes Assembly Required for Multi-pieced Casting. |



### 2002 — HALFLINGS

A complete party of these "half-pint" adventurers including Halflings on watch, fighting, resting, and mounted. A popular feature is the Halfling Watch standing on his partner's shoulders.

- |                  |                       |
|------------------|-----------------------|
| A. Archer        | F. Lancer on Packmule |
| B. Axeman        | G. Camp Guard         |
| C. Thief         | H. Slinger            |
| D. Swordsman     | I. Lookouts           |
| E. Spear Chucker |                       |



### 2004 — HIRELINGS

A unique selection of hardy hirelings hauling booty and fallen comrades. The crew also comes with lantern bearer, torch bearer, party member spiking (for doors), and potion drinker.

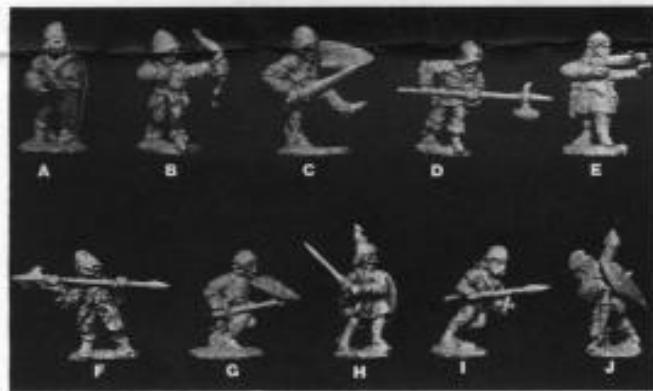
- |                   |                        |
|-------------------|------------------------|
| A. Spike Driver   | F. Potion Drinker      |
| B. Pack Bearer    | G. Team carrying trunk |
| C. Carrying Body  | H. Chest bearer        |
| D. Lantern Bearer | I. Coffer bearer       |
| E. Torch Bearer   | Halfling               |



**2005 — FIGHTING MEN**

A contingent of professional warriors ready to take on all comers. With stances so real and active they are a must for any collector. A varied array of weapons, armor, & equipment on figures.

- |                       |   |
|-----------------------|---|
| A. Axeman             | H. w/Greatsword                                       |
| B. Archer             | I. Spearman   |
| C. Kicking Warrior    | J. w/Battleaxe  |
| D. Halberdier         |   |
| E. Crossbowman*       |   |
| F. w/Poleaxe          | * Denotes Assembly Required for Multi-pieced Casting. |
| G. Charging Swordsman |   |

**2006 — SPECIALISTS**

This collection is a requirement for the role playing gamer/collector. It features various races (half-orc, gnome, human) of "specialty" sub-classes Ranger, Paladin, Bard, Assassin, Illusionist, etc.

- |                      |                     |
|----------------------|---------------------|
| A. Ranger            | F. Bard w/lute      |
| B. Monk              | G. Cleric Communing |
| C. Druid             | H. Assassin         |
| D. Gnome Illusionist | I. Paladin          |
| E. Wizard            | J. Half-Orc Fighter |

**2007 — FEMALES**

The ideal set for the complete miniature hobbyist. A full compliment of females in all the fighter and clerical classes plus an Amazon, Bard, Thief, Enchantress, and Dwarven fighter.

- |                 |                    |
|-----------------|--------------------|
| A. Druid w/puma | F. Enchantress     |
| B. Paladin      | G. Fighter         |
| C. Ranger       | H. Cleric          |
| D. Bard         | I. Dwarven fighter |
| E. Amazon       | J. Thief           |

**2008 — THIEVES**

This "nest" of figures offers a wide selection of human and non-human thieves looting, climbing, fighting, and sneaking. There is even a thief who has successfully opened a treasure chest.

- |                             |                                  |
|-----------------------------|----------------------------------|
| A. Halfling                 | F. Dwarf thief                   |
| B. Burgler w/grappling hook | G. Robber climbing               |
| C. Footpad                  | H. Magsman w/oil                 |
| D. Female thief             | I. Master thief w/treasure chest |
| E. Filcher w/sack           | J. Rogue w/dart                  |



### 2009 — WIZARD'S ROOM

A scenario piece ideal for the builder of dungeons or adventures. This complete room comes with popular wizard's figure seated, furniture, treasure, familiar, and magic cauldron.

- A. Wizard, seated, chanting
  - B. Shelf unit with tomes, scrolls, & artifacts
  - C. Work desk w/ components\*
  - D. Reptilian Familiar
  - E. Brazier
  - F. Treasure Urns
  - G. Thaumaturgic Circle
  - H. Cauldron w/ conjured face
- \* Denotes Assembly Required for Multi-pieced Casting.



### 2011 — ORC'S LAIR

An Orc Squad ready to raid. Comes complete with Shaman & priest for spells, standard bearer & dragon standard, and Orc captain with his fighters. A beautiful "baddie" box.

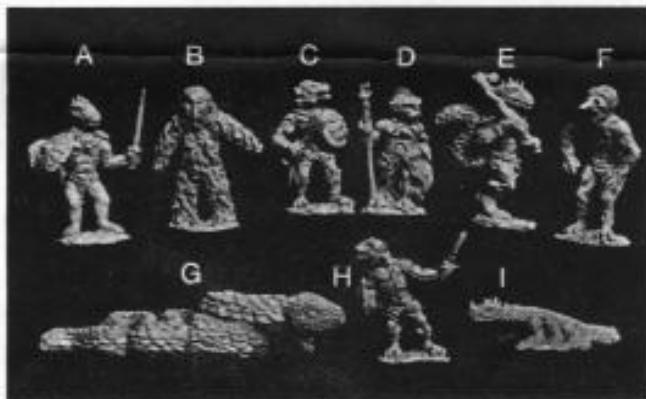
- A. Standard Bearer\*
  - B. Archer
  - C. Captain
  - D. Axeman
  - E. w/War Axe
  - F. Shieldsman
  - G. Priest
  - H. Shaman
  - I. Swordsman
- \* Denotes Assembly Required for Multi-pieced Casting.



### 2010 — DENIZENS OF THE SWAMP

All the reptilian and swamp monsters you could want. Besides Lizardmen, gnolls, troll, and Shambling Mound there is also a huge snake that looks like he could gulp down a party.

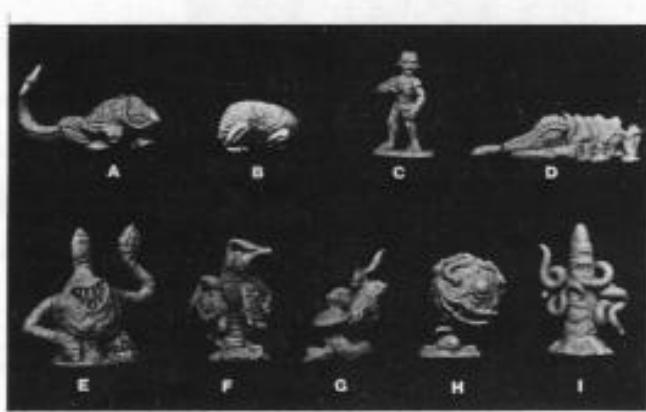
- A. Lizardman, sword
- B. Shambling Mound
- C. Gnoll, mace
- D. Sahuagin
- E. Lizardman, club
- F. Troll
- G. Giant Snake
- H. Gnoll, sword
- I. Basilisk



### 2012 — DWELLERS BELOW

A selection of the finest in cavern dwelling monsters. Includes not only Beholder, Roper, Rust Monster, Intellect Devourer, & Otyugh but 3 new "module monsters"

- A. Rust Monster\*
  - B. Intellect Devourer
  - C. Doppleganger
  - D. Cave Fisher
  - E. Otyugh
  - F. Aspis
  - G. Yuan Ti
  - H. Beholder
  - I. Roper
- \* Denotes Assembly Required for Multi-pieced Casting.





5001

## DUNGEON EXPLORERS

A great beginning selection of 20 party figures. Males & females; humans, halflings, dwarves, and elves; all different classes involved in a multitude of actions. An endless combination of exploring parties can be arranged with this one set.

- |                     |                   |                          |
|---------------------|-------------------|--------------------------|
| A. Cleric/Assassin  | H. Thief w/sword  | N. Dwarf Thief           |
| B. Lantern Bearer   | I. Packbearer     | O. Halfling Torch Bearer |
| C. Elf Thief        | J. Bard           | P. Wizard                |
| D. Paladin          | K. Dwarf w/Battle | Q. Cleric                |
| E. Ranger           | Axe               | R. Female Illusionist    |
| F. Barbarian w/Axe  | L. Halfling Thief | S. Bowman                |
| G. Changing Warrior | M. Female Fighter | T. Cleric "Turning"      |

5002

## MONSTERS

A vast and varied collection of monsters including undead, lycanthropes, goblins, orcs, a demon, an elemental, and many more "nasties". From an Ochre Jelly to a Yeti this set has it all for the discriminating zoo-keeper of horrors. 20 in all!

- |                  |                       |                        |
|------------------|-----------------------|------------------------|
| A. Medusa        | I. Skeleton           | O. Lesser Orc w/waraxe |
| B. Zombie        | J. Werewolf           | P. Yeti                |
| C. Vampire Lord  | K. Lesser Orc w/sword | Q. Wind Elemental      |
| D. Wraith        | L. Gobling w/sword    | R. Ochre Jelly         |
| E. Liche w/Horn  | M. Gargoyle *         | S. Demon               |
| F. Mummy         | N. Gobling w/axe      | T. Naga Spirit         |
| G. Armed Wererat |                       |                        |
| H. Ghoul         |                       |                        |

\*Denotes assembly required for multi-pieced casting.



5003

## WOODLAND ADVENTURERS

Fantasy Figures who specialize in wilderness adventures. Rangers, elves, halflings, and others make the perfect "lair stomping" parties. Also included in the set is the Gnome King & his retainers. Fantasy forest fun. (20 figures)

- |                       |                    |                        |
|-----------------------|--------------------|------------------------|
| A. Pot-bellied Cleric | H. Elf Ranger      | O. Dwarf Archer        |
| B. Gnome Swordsman    | I. Elf Spearman    | P. Female Elf Ranger   |
| C. Gnome Guard        | J. Elven High Lord | Q. Bard                |
| D. Gnome Axeman       | K. Dwarf Spearman  | R. Gnome King w/Throne |
| E. Halfling           | L. Chest Bearer    | S. Halfling Sniper     |
| F. Elf Charging       | M. Ranger          | T. Ranger Tracking     |
| G. Elf Bowman         | N. Enchanter       |                        |

\*Denotes assembly required for multi-pieced casting.



5004

**TOMB OF SPELLS**

Cockatrice, lamia, ettin, and "undead" are among the 20 monsters that lurk in the Tomb of Spells. Highlighting the set is a skeleton party, complete with injured, fighters, and flag carrier, led by a Liche.

- |                                |                |                       |
|--------------------------------|----------------|-----------------------|
| A. Skeleton Flag Bearer        | G. Etin        | N. Lamia              |
| B. Skeleton Swordsman          | H. Wraith      | O. Mind Flayer        |
| C. Skeleton w/Battleaxe        | I. Liche King  | P. Skeleton Team      |
| D. Skeleton Chief              | J. Night Hag   | Q. Illusionist (Evil) |
| E. Skeleton struck w/<br>spear | K. Cockatrice  | R. Shrieker           |
| F. Skeleton Axeman             | L. Larva       | S. Wight              |
|                                | M. Huge Spider | T. Young Dragon *     |

\*Denotes assembly required for multi-pieced casting.

**5005 GAMMA WORLD™ ADVENTURERS**

A selection of the male and female humanoid types who inhabit Gamma World, - Earth of the 25th century. The set includes powered armored types, mystics, and a medical and a maintenance robot. This is an essential accessory to all players of Gamma World.

**5006 DENIZENS OF GAMMA WORLD™**

A collection of the mutated human and animal creatures that vie for survival on Gamma World. Tribesmen, androids, serfs, and two-headed orions are included in this companion set to the GAMMA WORLD ADVENTURERS.

**5007 WESTERN GUNFIGHTERS**

A collection of the colorful characters who live on in the lore and legend from our own old west. Bandereros, gamblers, gunfighters, pistol-packing ladies, the steel-eyed sheriff, and of course the undertaker. A fun set for all, and ideal for use with TSR's BOOT HILL™ rules.

**5008 SPACE SQUADRONS**

An entire starfleet in a box. Battlecruisers, scout ships, mini fighters, and auxillaries, poised on the edge of the galaxy to explore or conquer the entire universe.



**5009  
DRAGON'S LAIR**

The ultimate in dioramic experience. This complete family of Red Dragons features an Ancient Dragon in Flight (Over 48' in scale), the original dragon eggs that everyone loves (complete with 2 separate baby dragons), & their nest of treasure (with separate "gems").

**8001  
EXPLORERS**

The Gary Gygax collection of miniatures for the perfect adventuring party. 12 figures of various races and classes which, along with the paints, brush, and instruction manual, is the consummate gift for the beginning miniaturist.

- |                            |                      |
|----------------------------|----------------------|
| A. Elf Female Fighter/M.U. | J. Spearman w/torch  |
| B. Cleric w/stave          | K. Crossbowman       |
| C. Watchman w/lantern      | L. Illusionist/Thief |
| D. Torchbearer             |                      |
| E. Gnome Swordsman         | ALSO CONTAINS:       |
| F. Wizard                  | Metal Primer         |
| G. Ranger w/axe            | 7 Water-Based Paints |
| H. Spear Thrower           | 1 Brush              |
| I. Paladin                 | 1 Paint Guide        |



**8002  
MONSTERS**

The perfect companion piece to 8001. Again, the paints, brush, and instruction manual make it an obvious winner but this time they are paired with the finest grouping of any "monsters" on the miniatures market today.

- |                       |                           |
|-----------------------|---------------------------|
| A. Female Assassin    | K. Lawful-Evil Cleric     |
| B. Drider Bowman*     | ALSO CONTAINS:            |
| C. Enchantress        | Metal Primer              |
| D. Drow Captain       | 7 Water-Based Paints      |
| E. Wererat Leader     | 1 Brush                   |
| F. Assassin           | 1 Paint Guide             |
| G. Magician/thief     |                           |
| H. Lizardman Champion | * Denotes Assembly        |
| I. Bugbear Chief      | Required for Multi-pieced |
| J. Orc Mercenary      | Casting.                  |



TM

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(\*Denotes Multi-Pieced Figure, Assembly Required)

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## 9001 - PRIMEVAL PRINCESS

A regal female, flanked by a pair of fearsome dragon-like reptiles, haughtily surveys the horizon while perched upon a craggy outcrop of rock. This 77 mm. showpiece, based on the cover of Boris' first fantasy art book, will enhance any collection.



## 9002 - THE MAGIC GOES AWAY

This cover of Boris' 1980 Fantasy Calendar presents a scimitar wielding fighter leading a beautiful maiden away from danger. This 77 mm. vignette consists of three pieces and is ideal for the beginning modeller.



## 9003 - DEMON IN THE MIRROR

A majestic Amazon, mounted on a powerful charger, calmly awaits the unseen danger approaching with naked scimitar in hand. The perfect figure to build a diorama around, this 77 mm. piece lends itself to endless settings — or can stand alone.



## 9006 - GRACUS THE CENTURION

A Roman Centurion, in full regalia, confronts an Amazon Royal Court. Facing him are the voluptuous Queen, enthroned, and her equally attractive attendants — a fan bearer and reclining maiden on a pillow. Even the large oil urn comes with this attractive 77 mm. diorama.

## GRENADIER'S MIDI-GAMES

These games feature full color box art, full color playing boards, dice, printed score sheet/card, illustrated counters, and easy to follow rules in a booklet form. The "Midi-Games" plays faster than most games and packed with the excitement today's boardgamer wants.

### 001 - HYDRA II

Hydra II, the ultimate starship, ultimate space weapon, final hope for a doomed planet! At least that's what it was intended for but can Hydra II lift off, meet the alien fleet, and save humanity in time? It's up to you. A solitaire game or multi-player challenge.

### 002 - SEAWOLF

Wolfpacks prowl the ocean's shipping lanes in search of prey. Convoys, laden with needed supplies, sail with their escorts in hope of avoiding the terror of torpedoes. 2-man action in the oceans of WWII.

### 003 - DWARF MOUNTAIN

A game of Fantasy Adventure for 2 players. One controls his feisty band of Dwarves and their mentor as they try to recapture their enchanted ancient homestead. The other is the evil Demonicus who sends his hordes of "nasties" to rid his lairs of the "pests". Epic adventure within the mountain of the Dwarves!

Address Correction Requested

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Grenadier Models

TM



## New ACTION ART™ Sets Released!!



8003

Brand new from Grenadier Models are their Action Art Sets #8003-Mythological Creatures & #8004-Fantasy Fiends!

Mythological Creatures features:

- A-Pegasus Colt
- B-Pegasus
- C-Elven Archer
- D-Centaur
- E-Cyclops
- F-Unicorn Colt
- G-Unicorn
- H-Hercules

Fantasy Fiends features:

- A-Prowling Dragon
- B-Dragon Hatching
- C-Grim Reaper
- D-Large Demon
- E-Mummy & Sarcophagus
- F-Couatl
- G-Giant Slug



8004

COMING SOON- #2013, Adventuring Party